

UTS: DESIGN, ARCHITECTURE & BUILDING (DAB)

UTS's Faculty of Design, Architecture and Building (DAB) consists of three schools that span the full range of architectural, design, construction, property and planning disciplines. Students learn in facilities that include computer labs, textiles workshops and photomedia studios. In the Motion Capture Lab, animation students learn to use the same world-class system adopted by animation companies around the world.

DAB has an extensive network of over 150 partnerships with key industry and government organisations, including Google and Westpac. These connections provide the unique opportunity to work on real-world projects, with many degrees involving industry placements. Industry partners also regularly sponsor or attend endof-year exhibitions and shows.

DESIGN & ARCHITECTURE PATHWAY INTO UTS

The Design & Architecture pathway you take into UTS will depend on your academic qualifications.

High School

Minimum HSC subject average* of:

8 month diploma = 75% 12 month diploma = 67% 16 month diploma = 63%

UTS:INSEARCH Diploma of Design & Architecture

(8, 12 or 16 months)

Average is based on English plus your top three non-VET subjects.

CAREERS IN DESIGN AND ARCHITECTURE

Animator

Architect

Art/Creative Director

Design Management

Digital or Web Designer

Exhibition Designer

Fashion Designer

Graphic Designer

Illustrator

Industrial Designer

Interior Designer

Landscape Architect

Product Designer

Professional Photographer

Stylist

Urban Designer



MEET HANNAH

FROM THE CENTRAL COAST

"I chose to study at UTS:INSEARCH because it is a graduate with the qualifications and skill set to turn my dream of

HANNAH'S PATHWAY:

UTS:INSEARCH Diploma of Design & Architecture Bachelor of Design in

YOU WILL RECEIVE **36-CREDIT-POINTS TOWARDS ANY OF** THE FOLLOWING **UTS DESIGN DEGREES:**

Animation

Fashion and Textiles

Interior and Spatial Design

Marketing Communication

Visual Communication

[&]quot;Subject to successful completion of a diploma with the required Grade Point Average (GPA).

MESSAGE FROM THE DESIGN & ARCHITECTURE PROGRAM MANAGER



Dr Matthew Holt
Design &
Architecture
Program Manager
UTS:INSEARCH

"Are you highly creative? Do you want to change things for the better? Whether you want to become a leading architect, create your own fashion label or work in animation, your pathway to the cutting-edge UTS Faculty of Design, Architecture and Building begins here."



REASONS TO STUDY DESIGN & ARCHITECTURE AT UTS:INSEARCH



Credit recognition points*

Students who successfully complete their diploma will receive 36-credit-points towards all Design, Architecture and Building degrees at UTS.



Design or Architecture streams

The Diploma of Design & Architecture offers two streams. Students wishing to study Architecture or Landscape Architecture at UTS will select to study the Architecture stream. For all other UTS design degrees, students will select to study the Design stream (Interior and Spatial Design, Visual Communication, Animation, Fashion and Textiles, Integrated Product Design and Photography and Situated Media).



Study in the heart of Sydney

Located in Sydney's central business district, the campus is surrounded by popular cafe's and restaurants, galleries, theatres and shops. It is also easily accessible via public transport networks.



Supportive learning environment and caring culture

Small class sizes and a supportive learning culture that includes access to Academic Advisers and study skills workshops means that you will have guidance throughout your studies.



Subjects are co-written by UTS

The subjects are designed in collaboration with the renowned UTS Faculty of Design, Architecture & Building so you will have an innovative education experience right from the start of your diploma.



Tutorials are engaging and highly interactive

We use a combination of traditional classroom teaching and online learning. This interactive approach improves learning outcomes and means you will be even more engaged with your studies.

*Subject to successful completion of a diploma with the required Grade Point Average (GPA).



DESIGN & ARCHITECTURE SUBJECTS

DESIGN STREAM SEMESTER 1 SEMESTER 2 Academic and Design Communication **Design Inquiry** Design Studio Design Project Design Thinking Spatial Design Researching Design History **SEMESTER 1 SEMESTER 2 SEMESTER 3** Academic and Design Spatial Design Design Project Communication Design Inquiry Design Studio Design Thinking Researching Design History **SEMESTER 1 SEMESTER 2 SEMESTER 3 SEMESTER 4 Design Communication** Academic and Design Spatial Design Design Project Communication **Object Ecology Design Inquiry** Design Studio Academic Communication **Design Thinking** Researching Design for Diploma History ARCHITECTURE STREAM **SEMESTER 1 SEMESTER 2** Academic and Design Communication Design Inquiry Design Studio Design Project Spatial Design Architectural History and Theory: Modernity and Modernism Architectural History and Theory: Orientations **SEMESTER 1 SEMESTER 2 SEMESTER 3** Academic and Design Spatial Design Design Project Communication **Design Inquiry** Design Studio Architectural History and Theory: Architectural History and Theory: Modernity and Modernism Orientations **SEMESTER 1 SEMESTER 2 SEMESTER 3 SEMESTER 4 Design Communication** Academic and Design Spatial Design Design Project Communication Object Ecology Design Inquiry

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Academic Communication

for Diploma



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Design Studio

Architectural History and

Theory: Orientations



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Architectural History and

Theory: Modernity and

Modernism



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